

25 pdr Gun

Also treat as Light Artillery

<u>HE/SA</u>	<u>Move</u>	<u>Armor</u>
6/0	----	--/--
<u>Range</u>	<u>Hit #</u>	<u>Pen</u>
22/54	8/6	7/5

6 pdr AT Gun

<u>HE/SA</u>	<u>Move</u>	<u>Armor</u>
--/1	----	--/--
<u>Range</u>	<u>Hit #</u>	<u>Pen</u>
22/54	7/5	6/3

Crusader CS

<u>HE/SA</u>	<u>Move</u>	<u>Armor</u>
8/3	8"	5/1
<u>Range</u>	<u>Hit #</u>	<u>Pen</u>
18/45	7/5	--/--

M3 Light Tank

<u>HE/SA</u>	<u>Move</u>	<u>Armor</u>
3/3	8"	4/3
<u>Range</u>	<u>Hit #</u>	<u>Pen</u>
18/45	8/5	4/2

Crusader II

<u>HE/SA</u>	<u>Move</u>	<u>Armor</u>
0/3	8"	5/1
<u>Range</u>	<u>Hit #</u>	<u>Pen</u>
18/45	7/5	5/2

Daimler Mk.II

<u>HE/SA</u>	<u>Move</u>	<u>Armor</u>
0/2	8"	3/1
<u>Range</u>	<u>Hit #</u>	<u>Pen</u>
18/45	7/5	5/2

HUMBER Mk.II

<u>HE/SA</u>	<u>Move</u>	<u>Armor</u>
0/5	8"	3/1
<u>Range</u>	<u>Hit #</u>	<u>Pen</u>
14/35	8/0	1/0

Valentine II

<u>HE/SA</u>	<u>Move</u>	<u>Armor</u>
0/3	7"	11/8
Range	Hit #	Pen
18/45	7/5	5/2

Matilda II

<u>HE/SA</u>	<u>Move</u>	<u>Armor</u>
0/3	5"	12/8
Range	Hit #	Pen
18/45	7/5	5/2

Boys Anti-tank Rifle

<u>HE/SA</u>	<u>Move</u>	<u>Armor</u>
0/0	----	--/--
Range	Hit #	Pen
9/27	6/3	2/1

2pdr AT Gun

<u>HE/SA</u>	<u>Move</u>	<u>Armor</u>
0/1	----	--/--
Range	Hit #	Pen
18/45	7/5	5/2

Other stuff

<u>Type</u>	<u>Move</u>	<u>Hits/Armor</u>	<u>Range</u>	<u>HE/SA</u>
Engineer	5	1		6/1
Truck	7	0		
Bren Carrier	6	1/1	14/35	0/2
Infantry	5	2	9/27	0/2
FO	5	1	9/27	0/1
Lt MG Team	5	1	14/35	0/2
Medium MG	4	1	14/35	0/3
Light Mortar	5	1	6/36	3
Medium Mortar	3	2	4/60	6/1
Command	5	1	9/27	0/1
